

Techyd a Lles

- Hawl y mis.
- Brwsio dannedd.
- Dilyn rheolau ysgol a dosbarth.
- Dysgu am ofalu a chyfrifoldebau.
- Edrych ar ddathliadau e.e Diwrnod y Ddaear.
- Trafod teimladau - e.e. Ystyried pwysigrwydd ffrind da a dwylo caredig.
- Ymarfer eu sgiliau athletau wrth ymbaratoi ar gyfer mabolgampau'r ysgol.
- Gofalu am ein Ddaear - pwysigrwydd ailgylchu/Diwrnod y ddaear.

Mathemateg a Rhifedd

- Cyfiri, enwi, trefnu ac ysgrifennu rhifau i 10/20/100/1000
- Deall gwerth rhifau i 10/20/100/1000.
- Dosrannu.
- Adnabod eilrifau ac odrifau.
- Dysgu bondiau rhif i 10/ 20 ac uwch..
- Dysgu cyfrif fesul 2, 5, a 10. Ymlaen i dablau uwch.
- Adnabod a defnyddio darnau arian papur/ dod o hyd i gyfansymiau arian a rhoi newid.
- Trafod mesur amser - darllen cloc analog a digidol. Defnyddio sgiliau mesur.
- Mesur tymheredd - darllen thermomedrau yn gywir. Geirfa - oer/poeth.
- Cwblhau sialensau a gwaith heriol - problemau rhesymu.
- Dysgu dyddiau'r wythnos, misoedd y flwyddyn a'r tymhorau.

Y Dyniaethau

- Dysgu hanes Jac Abertawe.
- Dathlu Diwrnod y Ddaear - gofalu am eu hamgylchfyd e.e. casglu sbrwiel, arbed trydan/dŵr a.y.y.b.
- Mynychu gwasanaethau a gwrando ar storïau o'r Beibl.
- Edrych ar effaith digwyddiadau hanesyddol
- Creu busnes - Mentergarwch - Bl 2.
- Ymweliadau addysgol.

Y Celfyddydau Mynegiannol

- Lluniadu, dylunio a chreu gwaith creadigol gwreiddiol.
 - Adlewyrchu gwaith artist enwog.
- Gwrando ar a dysgu caneuon teimlo'n dda / thematig a thymhorol e.e. Caru Canu/Cyw
 - Ardaloedd chwarae rôl amrywiol.

Teithoedd, Llythrennedd a Chyfathrebu

- Ffurfio ac ysgrifennu llythrennau, geiriau brawddegau a pharagraffau.
- Edrych ar bwrpasau ysgrifennu e.e ysgrifennu llythyr, creu pamffled, poster, hysbyseb, rhestr prisiau.
- Defnyddio berfau gorchymynnol a chryno.
- Edrych ar reolau atalnodi syml.
- Darllen a deall llyfrau a storïau thematig.
- Datblgu sgiliau darllen trwy weithgareddau Tric a Chlic/Drillio Disglair/Coeden Rhydychen.
- Dysgu geiriau amlddefnydd a defnyddio geiriaduron.
- Cyflwyno stori gan ddefnyddio arddull Pie Corbett.
- Dysgu hwiangerddi/caneuon a phenillion.

Gwyddoniaeth a Thechnoleg

- Dysgu am ddefnydd addas o offer TGCh a sut i'w defnyddio'n briodol / ddiogel.
- Codio - Dilyn a chreu cyfres syml o gyfarwyddiadau i offer digidol e.e. BeeBot.
- Mewngofnodi a defnyddio HWB / J2E.
- Defnyddio prosesydd geiriau - J2E.
- Achub gwaith yn ddiogel mewn ffolder personol.
- Sgrin Werdd
- Arbrofi ac ymchwilio i/gyda dŵr - ras cychod - suddo/arnofio/pellter.
- Creu cebabs ffrwyth/smwdi - bwyta'n iach.
- Creu cynnyrch Mentergarwch - cynnyrch cynaliadwy.

- Gêmau buarth traddodiadaol.
 - Athletau/Chwaraeon
- Defnyddio offer adeiladu, aml synhwyraidd a thorri er mwyn datblygu sgiliau mudol man.
- Defnyddio'r offer allanol i ddatblygu sgiliau echddygol bras.
- Gweithgareddau'r goedwig/garddio.

Summary of Years 1, 2 and 3's work for the
Summer term 2024
'Habitat'

Health and Well-being

- Right of the month.
- Teeth brushing.
- To follow school/class rules.
- To learn about caring and responsibilities.
- Looking at different celebrations e.g. Earth Day.
- To discuss feelings - being a friend to all/ kind hands.
- Practising their athletic skills in preparation for sports day.
- Caring for our Planet - importance of recycling.

Mathematics and Numeracy

- Count, name order and write numbers to 10/20/100/1000.
- Understand place value in numbers to 10/20/100/1000. Partition numbers.
- Identify Odd and Even numbers.
- Learn number bonds to 10/20 and more.
- Learn to count in steps of 2, 5, a 10. On to higher tables.
- Understand coins/paper money and their values. To use them and discover totals.
- Learn to tell the time using a digital / analogue clock. Use measuring skills.
- Temperature - reading thermometers/Vocab. - hot/cold.
- Learn the days of the week, months of the year and the seasons.

Humanities

- Study and learn the history of Swansea Jack.
- To celebrate Earth Day - to care for the environment - recycling/ saving energy/water.
- Attend assemblies and listen to Biblical stories.
- To study the effect of historical events.
- Create a business - Swansea Enterprise Challenge.
- Educational visits.

Expressive Arts

- Sketch, design and create original art.
- Appreciate and reflect other artists' work.
- Listen and learn a range of feel good/ thematic sounds and hymns e.g. Caru Canu/Cyw
 - Variety of role play areas.

Languages, Literacy and Communication

- Form letters, words, sentences and paragraphs.
- Learn about text types e.g writing a letter, creating a pamphlet, poster, advertisement, price lists.
- Using persuasive verbs.
- Learn about simple punctuation rules.
- Reading and understanding thematic stories and books.
- Developing reading skills through Tric & Chlic activities/Drillio Disglair/Coeden Rhydychen.
- Learn high frequency words and using dictionaries.
- Present a story using Pie Corbett's strategies..
- Learn rhymes/songs and verses.

Science and Technology

- Learn how to use digital resources appropriately, safely and sensibly.
- Coding - create a simple code using digital resources e.g. Bee Bot.
- Log in and access J2E though HWB.
- Word processing using J2E.
- Green Screen
- Save work in a personal online folder.
- Create sustainable produce for our business - Swansea Enterprise challenge.
- Create fruit kebabs/smoothies - healthy eating.
- Create a boat out of junk - learning about the characteristics of various materials e.g. floating and sinking.

- Traditional 'yard' games.
 - Athletics / Sports
- Developing gross motor skills using outdoor resources.
- Multisensory activities to develop fine motor skills.
- Forest/woodland activities/gardening.